OpenScienceSim: An Infrastructure for e-Science based on the 3D Internet and NII's Cyber Science Infrastructure

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Objective

Our objective is to develop a foundation for e-Science 'workbench' on virtual world. The framework is composed of advanced communication, collaboration, and facilities for participatory science based on the an dimensional world three like online environment or immersive virtual worlds.



We make use of existing data from a diverse application areas including of set astrophysics, molecular science and we also utilize the computing facilities such as **NAREGI** Grid infrastructure to build e-Science workbench.

e-Science Workbench

Astro Users

Specialists/laymen in stellar dynamics (IAS, Princeton, NAOJ, Caltech, MIT, etc), **MICA group, KIRA group**

Anyone – with an ordinary computer and Internet connection – can engage in e-Science, anytime, from anywhere

Live collaboration in e-Science education

Powerful multimedia visualization and interaction

Increases awareness of environmental issues by allowing

Bio Users

Researchers in molecular modeling & dynamics (e.g. **Saarland University**)



Platform for **Participatory Science**: not only experts, but also general public can easily contribute to scientific discovery and innovation (=democratization of e-Science)

Bridges the gap between large-scale data and users.

Covers a diverse set of application areas

INTERNET





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