

# 香港から第3報

## 芸術学科における取組み

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The Education University  
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Department of  
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文化與創意藝術學系

# 香港からの報告

片岡 新

香港教育大学 言語学及び現代言語科 助教授

## 「香港教育大学におけるオンライン化の現状について」(第22回)

本講演では、まず香港の教育界におけるオンラインの使用状況が香港の特殊な社会事情により2019年度後半から徐々にスムーズに普及してきたことを紹介する。次に香港教育大学(EduHK)における大学の活動が現在すべてオンライン化している現状を報告する。具体的に、教員としてはワークショッ・職員会議・採用面接などがZoomを使っ、また学生としては授業・論文指導・試験がすべてMoodleやZoomが実施されている。また、大学ではハイブリッド授業の開始が予定されている。情報転換中、対面とオンラインの両方を活用する。今後の大学運営にオンラインが果たす役割について言及する。

望月 貴子

香港城市大学専門進修学院 Academic advisor / 香港浸会大学ランゲージセンター

## 「香港の大学におけるオンライン授業の概要と実践」(第17回)

香港は民主化を求める若者による抗議行動の激化に伴い、昨年11月に全教育機関の休校といたし、1月に入り授業が再開したものの、COVID-19の感染拡大に伴い休校措置が取られ、再度オンライン授業が実施された。感染が収束した現在、今月28日から大学ではハイブリッド授業の開始が予定されている。情報転換中、対面とオンラインの両方を活用する。今後の大学運営にオンラインが果たす役割について言及する。

## Departments, Faculties & School ▾



### Faculty of Education and Human Development (FEHD)

- Department of Curriculum and Instruction (C&I)
- Department of Early Childhood Education (ECE)
- Department of Education Policy and Leadership (EPL)
- Department of International Education (IE)
- Department of Psychology (PS)
- Department of Special Education and Counselling (SEC)



### Faculty of Humanities (FHM)

- Department of Chinese Language Studies (CHL)
- Department of English Language Education (ELE)
- Department of Linguistics and Modern Language Studies (LML)
- Department of Literature and Cultural Studies (LCS)
- Centre for Language in Education (CLE)



### Faculty of Liberal Arts and Social Sciences (FLASS)

- Department of Asian and Policy Studies (APS)
- Department of Cultural and Creative Arts (CCA)
- Department of Health and Physical Education (HPE)
- Department of Mathematics and Information Technology (MIT)
- Department of Science and Environmental Studies (SES)
- Department of Social Sciences (SSC)



# CCA programs



Department of  
Cultural and Creative Arts  
文化與創意藝術學系

## 学部

- Bachelor of Arts (Honours) in Creative Arts and Culture and **Bachelor of Education** (Honours) (**Music**) - DD-BA(CAC) & BEd(MU) (Five-year Full-time) (co-terminal double degree)
- Bachelor of Arts (Honours) in Creative Arts and Culture and **Bachelor of Education** (Honours) (**Visual Arts**) - DD-BA(CAC) & BEd(VA) (Five-year Full-time) (co-terminal double degree)
- Bachelor of Arts (Honours) in Creative Arts and Culture - BA(CAC) (Four-year Full-time)
- Bachelor of Music in Education (Honours) (Contemporary Music and Performance Pedagogy) - BME (Four-year Full-time programme) (not inviting applications for admission from 2019-20 onward)

## 大学院

- Postgraduate Diploma in Education (**PGDE**) (Primary)
- Postgraduate Diploma in Education (**PGDE**) (Secondary)
- Master of Arts in Music Education MA (ME) (One-year Full-time/Two-year Part-time)
- Master of Arts in Visual Arts Education and Creative Practice MA(VAECPP) (1-year Full-time)
- Doctor of Education (EdD)
- Doctor/Master of Philosophy (PhD/MPhil)

およそ 800 人の学生が在籍





香港教育大學  
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[Home](#) > [About](#) >

# Facts & Figures ▾

## Statistics Overview

Updated data and statistics of our students, staff, graduates and research are provided for quick reference.

**No. of Graduates (headcount  
in 2019/20)**

(Excluding self-financed programmes)

**3,374**

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**Initial Monthly Salary (2019)**

(Teacher Education Programmes  
only)

**\$28,288**

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**Student enrollment (2020)**



**7,965**

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**Ongoing R&D Projects  
(2020)**

**349**

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## Staff Strength (as at 30 June 2020)

Number of Academic / Teaching Staff	
Total number of academic / teaching staff	444
Number of Academic Support & Administrative Staff	
Faculties / Academic Departments	291
University-level Research and Development Centres	40
Academic Support Departments, Centres & Offices	197
Administrative Departments	354
Total number of academic support & administrative staff	882
<b>Total</b>	<b>1,326</b>



QS WUR Ranking By Subject  
#16

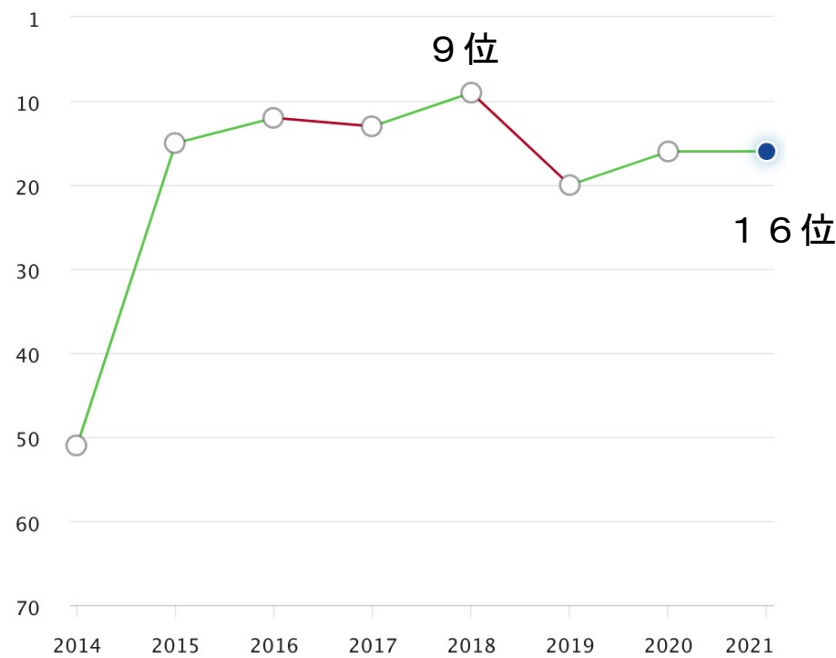
QS WUR Ranking By Subject

Chart

Data

教育分野での  
ランキング

Subject  
Education and Training



Ranking criteria



Overall



Academic  
Reputation



Employer  
Reputation



H-index  
Citations



Citations per  
Paper

[View all Ranking Data](#)



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# Statistics

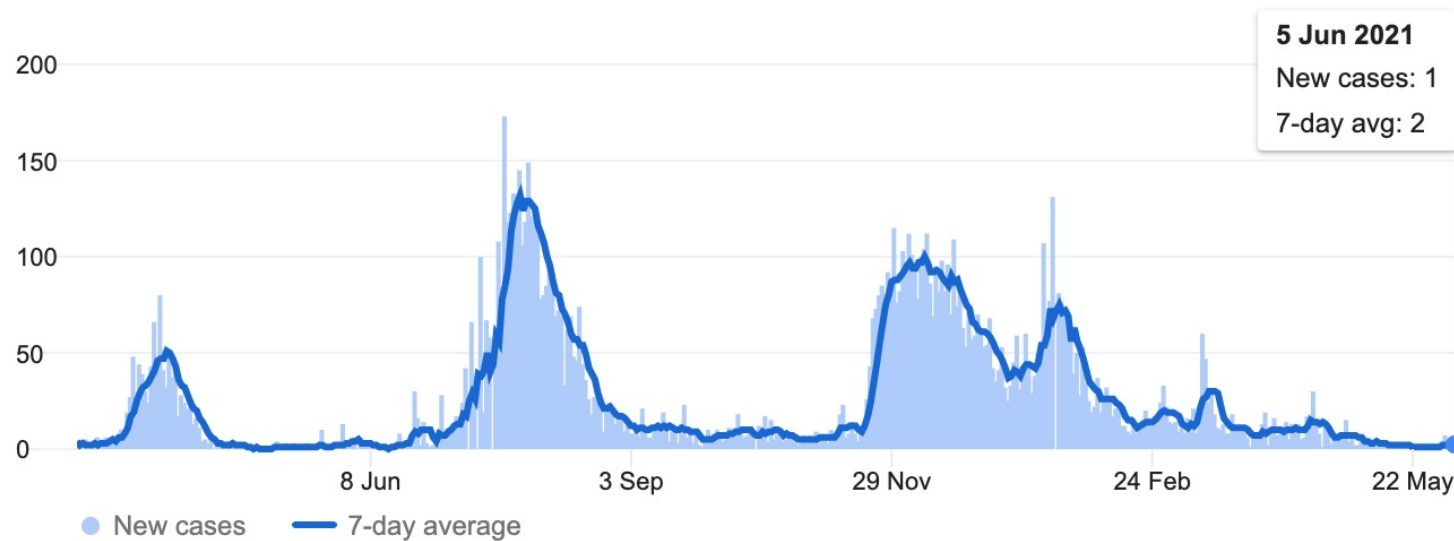
## New cases and deaths

From [JHU CSSE COVID-19 Data](#) · Last updated: 2 days ago

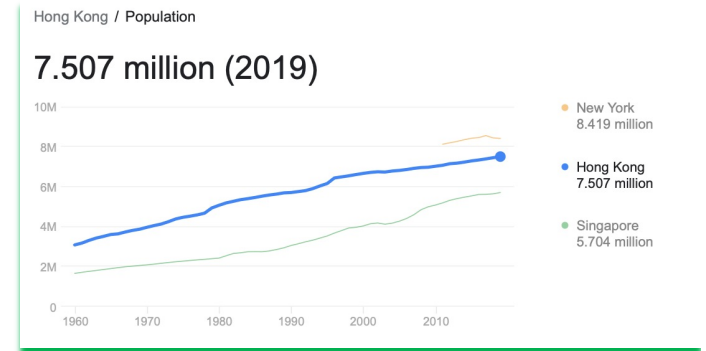
New cases ▾

 Hong Kong ▾

All time ▾



Each day shows new cases reported since the previous day · [About this data](#)



Google statistics

# コロナ渦以前の オンライン対策



- 2017年からデジタルレクチャーの推進
- 2019年, 民主化運動に伴い社会が完全にストップ
- 2020年, Covid-19

on 8/21/2017 4:20 PM

**Dear new staff of CCA**

Please note the implementation of digital lectures in course delivery.

**Dear CCA academic/teaching staff**

Please be reminded of the requirement of digital lecture implementation for departments as follows:

- By June 2017, 10% courses of all CCA courses with at least one digital lecture.
- By June 2018, 50% courses of all CCA courses with at least one digital lecture.
- By Dec 2018, 75% courses of all CCA courses with at least one digital lecture.

# Centre for Learning, Teaching and Technology



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[Home](#) [About Us »](#) [Activities & Workshops »](#) [Services & Initiative »](#) [Coding Education Unit »](#) [MOOC](#)



Video Production Room

Artificial Intelligence Education Laboratory

[A Guide for Student  
Join a  
zoom  
Online Lesson  
Through Moodle  
Video | Guide | Tips](#) [A Guide for Academic/Teaching Staff  
Create/Start a  
zoom  
Online Lesson  
Through Moodle  
Video | Guide | Tips](#) [FAQ  
on  
zoom  
for  
Academic/  
Teaching Staff](#) [FAQ  
on  
zoom  
for  
Students](#) [Video  
Production  
Facilities  
Provided by  
OCIO, Library & LTTC](#)

### International Conference on Learning and Teaching 2021



The "International Conference on Learning and Teaching 2021" (ICLT2021) will be held on 8-10 December 2021 at The Education University of Hong Kong (EdUHK). The conference will comprise keynote speeches by internationally renowned scholars, symposium, doctoral consortium, and paper and poster presentations. The theme for ICLT2021 is "Learning and Teaching for Future Readiness". We welcome submission of abstracts based on 4 main conference strands: (1) Virtual and Blended Teaching and...

### Useful Links



Moodle



Mahara







Date	Time	Workshop
5 January 2021 (Tue)	10:30 – 11:15am	An <b>overview</b> of educational tools for online interactive teaching and learning (English)
6 January 2021 (Wed)	3:30 – 4:15pm	An <b>overview</b> of educational tools for online interactive teaching and learning (Cantonese)
12 January 2021 (Tue)	10:30 – 11:15am	Synchronize teaching and learning with your students during an online class using <b>Nearpod</b> (Cantonese)
	3:30 – 4:15pm	Synchronize teaching and learning with your students during an online class using <b>Nearpod</b> (English)
13 January 2021 (Wed)	10:30 – 11:15am	Using <b>Kahoot</b> to Enhance Student Engagement and Interaction (Cantonese)
	3:30 – 4:15pm	Using <b>Kahoot</b> to Enhance Student Engagement and Interaction (English)
14 January 2021 (Thu)	10:30 – 11:15am	Using <b>Padlet</b> as a multimedia organiser and a collaborative learning tool (Cantonese)
	3:30 – 4:15pm	Using <b>Padlet</b> as a multimedia organiser and a collaborative learning tool (English)
15 January 2021 (Fri)	10:30 – 11:15am	Setting up a video-rich classroom community using <b>Flipgrid</b> (English)
	3:30 – 4:15pm	Setting up a video-rich classroom community using <b>Flipgrid</b> (Cantonese)
19 January 2021 (Tue)	10:30 – 11:15am	Using <b>Mentimeter</b> to Enhance Student Engagement and Interaction (Cantonese)
	3:30 – 4:15pm	Using <b>Mentimeter</b> to Enhance Student Engagement and Interaction (English)
5 February 2021 (Fri)	10:30 – 11:15am	Using <b>Edpuzzle</b> to create video-based lessons with assessment (English)
	3:30 – 4:15pm	Using <b>Edpuzzle</b> to create video-based lessons with assessment (Cantonese)

All workshops will be delivered via ZOOM.

## Educational Tools for Online Interactive Teaching and Learning

In view of the shift to online learning and teaching, LTTC is going to roll out 7 workshops on educational tools for online interactive teaching and learning in August and September 2020 with workshop details as follows:

### Workshop 1: An overview of educational tools for online interactive teaching and learning

This workshop will introduce 6 most popular online applications that create a collaborative environment for interactive teaching and learning. These 6 apps are: Kahoot, Mentimeter, Padlet, Nearpod and Flipgrid.

Workshop material:



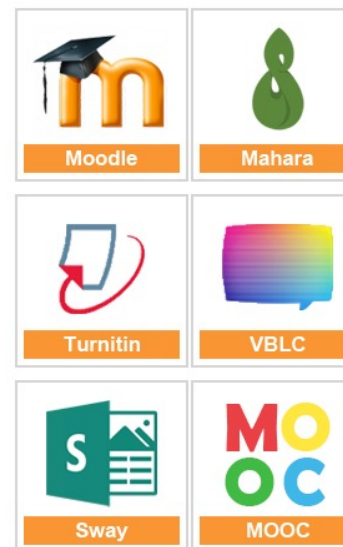
### Workshop 2: Setting up a video-rich classroom community using Flipgrid

Video assignments are getting more popular. Using Flipgrid, you can easily set up an online space (grids) for you and students (or even guests) to view and respond to video submissions in multiple formats. By the end of this workshop, you will be able to create and manage your grids. You will also get some inspiration on how to use Flipgrid in various teaching scenarios.

### Workshop 3: Using Kahoot to Enhance Student Engagement and Interaction

Student response systems are widely used by teachers to enhance student engagement and facilitate interaction in both online and face-to-face classrooms. At the same time, these systems allow teachers to collect students' choices instantly and display results in rich visuals and graphics at once. "Mentimeter" and "Kahoot!" are two of the popular Student Response Systems. In this workshop, participants will have hands-on practice in using Kahoot! to create interactive presentations and questions, generating attractive graphical results for classroom presentation.

Workshop material:





#### Pages

[Coding Education Unit](#)

[Contact Us](#)

[Digital Teaching Portfolios](#)

[GILOs](#)

[IT ePortfolio Checking](#)

[Learning & Teaching @ EdUHK](#)



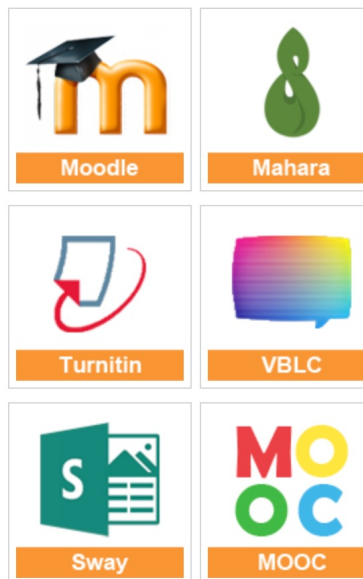
## Video Production Room (E-P-16)

The Video Production Room is to support the production of quality video resources for enhancing blended learning and e-Learning related initiatives, and facilitate the content creation of Mini-Massive Open Online Courses (Mini-MOOCs)/Small Private Online Courses (SPOCs) by the provision of a well-equipped video production environment. Equipped with state-of-art one-touch video recording system, professional lighting system, chroma-key green screen, computer, wireless microphone, mixers and high-quality pan-tilt-zoom (PTZ) camera featured with IR tracking, the Video Production Room is designed as a facilitation to cater all-around needs of forging an e-Learning environment in University. This room can provide more efficient, convenient and cost-effective tools for academic/teaching staff to produce video resources for daily teaching, VBLC sharing and Moodle course resources.



### Video Outcomes

- Talking Head video with documents (e.g., [word document](#), [PowerPoint](#)) as background
- Talking Head video with [still image](#) as background
- Talking Head video with [website](#) as background
- Screencast video





### Pages

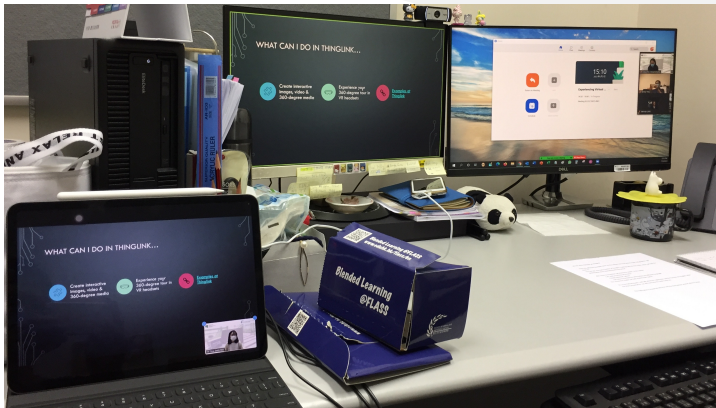
[Coding Education Unit](#)

[Contact Us](#)

[Digital Teaching Portfolios](#)

# Faculty of Liberal Arts and Social Sciences

- Blended-Learning for University Enhancement (**BLUE**) 常勤二人
- Workshop
  - *Experiencing Virtual Reality with VR Cardboard*
  - Tours using Google Earth
  - Engaging students in Blended Learning Activities and Virtual Reality Experiences
  - Setting up Padlet page for students to share their thoughts
  - Using EdUHK Video Portal to upload videos and add quizzes
  - Creating online teaching videos with quizzes using Edpuzzle
  - Setting up Padlet page and Moodle Forum for collaborative learning activities
  - commonly used tool for online collaborative learning
  - Enhancing students' online collaboration using Padlet
  - Using Google Form to facilitate students' responses
  - Facilitating students' online discussion in Moodle Forum





## Blended Learning for University Enhancement @ EdUHK – Stories from the Frontline

**Dr. MATSUNOBU Koji**  
 Department of Cultural and Creative Arts

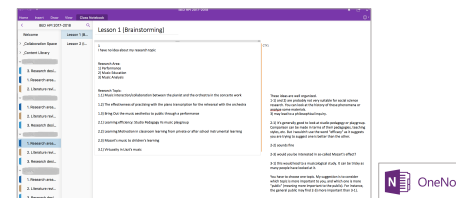
Online Lessons for Honours Project I in BEd (Music) and BME:  
 My Learning Journey

“ In this course, students would need to develop a well-focused research proposal. With limited time for individual consultation within 26 contact hours, the online platform was developed to support individual students’ learning and proposal writing in each stage of the course. ”

### Implementation

- The **Class OneNote** was used to help monitoring individual students’ progress, and giving instant feedback to students. It was used both for in-class and online activities.
- Three pages were prepared under each student’s note: 1) developing a topic; 2) targeting literature; 3) designing research methods.
- Frequent feedback, encouragement, face-to-face support were provided for those who were behind.
- Students’ learning and thinking became visible at the online platform. Hence, it helped the instructor to monitor their development easily.

### Student Engagement and Outcomes



After reading the lecture notes, students would upload their progress to the OneNote platform. This allowed students to track their own progress and receive feedback from the instructor.

### Reflections: Challenges and Feedback

- OneNote can be used during face-to-face consultation as well as online consultation.
- Students need clear guidance (most students are unfamiliar with the OneNote platform).
- Takes much time to monitor individual students progress and give feedback (40 students x 3 pages x multiple times).
- Should be part of the assessment (some students never wrote any idea).

# 授業

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授業は 3 時間 x 13 weeks

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Zoom ライセンス版、Moodle (Turnitin) 必須

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学生はビデオをオフ

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大学院では留学生が半分になることも

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中国からのアクセスに配慮

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Zoom録画で会話の自動書き起こし

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授業の録画が政治問題化

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セルフ・リフレクションの提出

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実技系の授業は困難

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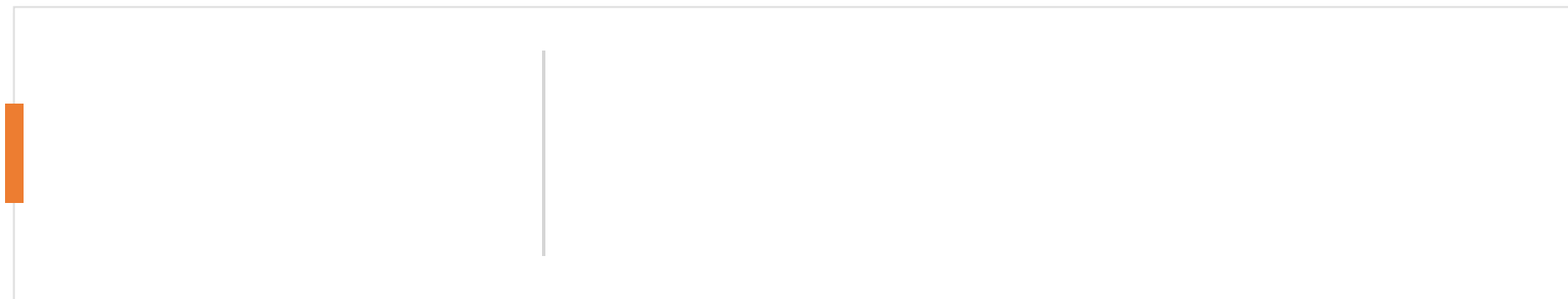


合唱  
ボーカルジャズ  
ジャズアンサンブル  
ハンドベル  
オーケストラ

シンフォニックバンド  
中国オーケストラ  
現代音楽アンサンブル  
バロック・リコーダーアンサンブル  
デスクトップ・アンサンブル

イノベーション・実験アンサンブル  
テクニカル・アーツ





# 授業の性質による違い

## 芸術学科の授業分類

- 1.実技系（陶芸・絵画・指揮・合唱など）
- 2.教育・実習系
- 3.理論系
- 4.リサーチ系（研究方法や卒論の授業など）

- ソフトウェアのライセンス問題
- インターンシップ
- サービスラーニング





# これから

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- さらなる国際化
- 授業評価へ多大な影響
- 素早い対応ができない
- これから外部評価へ

